ILearn2 (KS1 and KS2)

https://www.ilearn2.co.uk/

If children have accessed a lesson at school, they can add the activity code and continue at home! This is one of our schemes of work.

Barefoot (KS1 and KS2)

https://www.barefootcomputing.org/homelearning

Downloadable activities and games for children, links to live lessons and a guide for parents - includes cross-curricular lesson plans and resources that unpack computational thinking in a range of subjects.

Code Club (KS2)

https://projects.raspberrypi.org/en/codeclub

Projects and activities for home learning and a parent guide.

UK Safer Internet Centre (KS1 and KS2)

https://www.saferinternet.org.uk/advice-centre/young-people/resources-3-11s

Online safety resources aimed at 3 -11 year olds.

STEM Learning e-Library (KS1 and KS2)

https://www.stem.org.uk/primary-computing-resources

An online resource bank, which links to resources on external websites. The site features a live chat function offering support from subject experts. New home learning resources are being developed.

Raspberry Pi Foundation – Digital Making at Home (KS2)

https://www.raspberrypi.org/at-home/

Join the weekly code-along using open projects based on a weekly theme, with different levels available for all abilities, allowing you to be open-ended with opportunities for making and creativity.

Computing at School - Home Learning (KS1 and KS2)

https://www.computingatschool.org.uk/homelearning

Information and links to a range of at home computing activities

Thinkfun – All ages

http://info.thinkfun.com/stem-education/6-unplugged-coding-activities-for-hour-of-code

Unplugged activities for children to learn the basics about algorithms without a computer.