


Class/Year: Year 4	Start Date: 19 <sup>th</sup> February 2024		Finish Date: 29th March 2024	
		<b>Hook:</b> Children will visit various habitats on the island to identify the different animals that live there.		
		<b>Rationale:</b> Children will start by reading “Kensuke’s Kingdom” by Michael Morpurgo and explore different habitats and the animal kingdom in Science. They will design and make animal habitats, homes and feeders for the school grounds in DT.		
		<b>Outcome:</b> The children will be able to talk about habitats and will be successful in making their own animal homes, which will be put out in time for the Spring.		
Topic: Kingdoms Continued	<b>Focus Area: Science</b> Children will learn about the United Kingdom. They will identify countries and counties and concentrate on their environmental regions, key physical and human characteristics. How to describe and understand key aspects of: Physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes. Human geography, including: types of settlement and land use, as well as economic activity including trade links.		<b>Focus Area: Design Technology</b> Pupils should be taught to: -Recognize that living things can be grouped in a variety of ways -explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment -Recognize that environments can change and that this can sometimes pose dangers to living things	
	<b>Discrete Teaching Programmes:</b> Daily maths lessons. Religious Education: Passover PE/Games: Basket Ball and Gymnastics		<b>Linked Teaching Programmes</b> Computing: Data Logging Design Technology: Building Animal Shelters PSHE: Community	
	<b>Family Homework:</b> To design an imaginary animal and the habitat it lives in. This can be presented in anyway you like for example a drawing, writing a description or building a model ect. <b>Due 29th March.</b>			