


Year 1 Curriculum Plan (Autumn B)

 <h1 style="text-align: center;">Toy Story</h1> <h3 style="text-align: center;">Main Topic Links: D&T/Science/History</h3>		
Week 1	The Gunpowder Plot English: Onomatopoeia, writing a firework poem	History - Study significant people from the past - Guy Fawkes . D&T - Make a spinning Catherine Wheel
Week 2	Dolls/action toys/superheroes English: Literacy Shed animation.	Computing - take photo of toy and describe. D&T - Make a product that moves. Science - materials.
Week 3	Board games English: Footprints in the snow. Instructional language/preposition. (Make board game cards).	D&T - Design a board game. Follow instructions to play various board games. Science - materials. Computing - Bee-Bot grid games.
Week 4	Teddies and cuddlies English: Dogger (Lost and found poster).	Science - Materials, teddy waterproof investigation. History - old and new/now and then. (Out and About - treasure hunt).
Week 5	Lego and construction toys English: Literacy Shed Story of Lego 10 Things I can do to save my world.	Geography - (Environment) Sustainable/non-sustainable materials. Comparison between Lego and wooden blocks. Construct an object from both. D&T - Make a toy from junk materials.
Week 6	Playground games English: Fact File - Schools now and then. Victorian school day.	History - Study significant people from the past - Queen Victoria . Life as a child in Victorian times. D&T -Make a Ball in a cup.
Week 7	Cars and transport English: Lost in the toy museum. Travel on own adventure.	Computing - Program Bee-Bots to represent toys traveling on adventure. Science - materials/Forces History - old and new/now and then. HES Toy Museum Workshop .
Week 8	Christmas toys English: Christmas stories/Jolly Christmas Postman/Nativity stories.	RE day - Nativity. A&D - Christmas cards and crafts.

